



SUPER CITY JUNIOR CLASSIC

GENERAL RULES & REGULATIONS



On behalf of Auckland Golf and North Golf, we are pleased to be able to provide this playing opportunity.

1. The following are the start times and venues for each round:

Monday 12th December	Howick Golf Club, starting at 8:00
Tuesday 13th December	Pupuke Golf Club, starting at 12.00pm
Wednesday 14th December	Clarks Beach Golf Club, starting at 9:00am

The draw will be available on Wednesday 7th December. The draw for the final round will be seeded.

2. **FORMAT**

This is a 54 hole stroke play competition with a short presentation will be held on the final day. This is expected to be at approximately 2.30pm.

3. Entrants must be Under 19 years old on the first day of the tournament.

There are 6 categories of entry

- Under 13 boys and Under 13 girls
- Under 16 boys and Under 16 girls
- Under 19 junior men and Under 19 junior women

4. No Caddies are allowed at the age group champs.

5. Events are open to those amateur members of Clubs affiliated to NZ Golf Inc. and members of overseas Clubs recognised by Golf New Zealand

6. Entrants must state the name of their Home Club and furnish their handicap index and ID number.

7. The right is reserved to limit the field numerically and by handicap, re-handicap, alter the programme, draw, starting times or date of the fixture if necessary and to refuse the entry of any person without giving the reason for such refusal.

8. The Rules shall be those of the R&A Rules Limited and those Local Rules of the Host Club that may be necessary.

9. Unless otherwise stated, one player may only receive one prize or trophy

10. It is a condition of all competition that only those brands of golf ball published in the current approved list of 1.68" balls which have been tested by the R & A or USGA and found to conform with the Rules may be used in this event. Penalty for use of brand not listed is disqualification.

11. Driving clubs with a loft of 15 degrees or less must not have a characteristic time greater than 257 micro seconds when measured on pendulum testing apparatus approved by the R & A. Penalty – Disqualification

12. The use of distance measuring devices is permitted in all Auckland Golf Inc. competitions.
REFER RULE 4.3a (1)
13. Mobile phones must be turned to silent at all times on the course and may only be used for:
- a) Gauging distance
 - b) Emergency calls only
 - c) Contacting the tournament director.
- Penalty for breach – Censure suspension or revocation of privilege of playing
14. Dispensation to use motorised assistance will only be given in exceptional circumstances. Players must apply in writing to AGI with a current medical certificate. In this context "motorised assistance" includes golf carts and motorbikes and does not include battery powered trundlers. It is the players responsibility to check with the host club whether carts are available and permitted on the day.
15. Wide wheeled trundlers only.
16. Play the Lie – preferred
17. TEE MARKERS TO BE PLAYED
- ~ U19 Boys – Blue tees
 - ~ U16 and U13 boys – white tees
 - ~ All girls – yellow tees
18. Ties for 1st place shall be decided by a play-off hole(s) as decided by the tournament committee on the day. In the event of time or light constraints and play-off holes cannot be played, the winner will be decided by countback (as per NZ Golf Operations guide).
19. SUSPENSION OR ABANDONMENT OF PLAY - REFER RULE 5.7 - Players will be informed of suspension or abandonment protocols on day of event.
20. LATE ARRIVALS - REFER RULE 5.3a
- If a player arrives at the tee, ready to play, within 5 minutes of his starting time and without a reason acceptable to the committee, the penalty for failure to start on time is loss of the first hole in match play and two strokes in stroke play. Once 5 minutes has elapsed, and in the absence of a reasonable excuse (oversleeping or being caught in traffic do not qualify) the penalty is disqualification. If the reason is acceptable to the Match Committee (e.g. stopped to render assistance at a motor accident) the time of arrival is immaterial and no penalty is imposed. Any discretion shown to a late arrival must be clearly stated to the player before he is permitted to commence play at the time stipulated by the Match Committee.
21. At all AGI events the course and Clubhouse dress conditions of the Host Club shall prevail.
22. During play all AGI events are alcohol and smoke free on the course.
23. All standards of player conduct REFER RULE 1.2
24. The decision of the Tournament Committee on all points and disputes shall be final

AUCKLAND GOLF “PACE of PLAY” REGULATIONS

Effective for all AGI Events and Inter-Club Competitions.

a) PACE OF PLAY – PLAYER RESPONSIBILITIES

- Players must be ready to play when it is their turn
- Play within the published maximum times allowed must be adhered to and groups must keep up with the group in front of them
- Even if a player loses their ball, have a lengthy search or a ruling, it is still the responsibility of the group:
 - ~ To play to the scheduled time, and
 - ~ To get back into position as soon as possible
- **IF PLAYERS KEEP UP WITH THE GROUP IN FRONT, THEIR GROUP WILL NOT BE TIMED**

b) READY GOLF

- In stroke play, “Ready Golf” should be played in a safe and responsible way
- Players should play when they are ready and don’t have to wait until the farthest away player has played
- For example, play Ready Golf:
 - ~ When the player farther away has a difficult shot and is assessing options
 - ~ When a longer hitter has to wait for a green to clear
 - ~ On the tee if the player with the honour is delayed
 - ~ By playing a shot before helping others to look for a lost ball
- Players will be encouraged by a referee to play “Ready Golf” if their group falls behind
- Where possible, a player should advise other players that they are going to play first

c) WHEN A GROUP IS OUT OF POSITION

- A referee will ask the group to get back into position (but if the group is significantly out of position, the referee may start timing immediately)
- If the group is not back into position within two holes or no effort was made after one hole, the group will be “timed”

d) PROCEDURE WHEN BEING TIMED:

- The maximum time allocated per shot is 40 seconds. 10 extra seconds are allowed for first player to play:
 - ~ on a par three hole;
 - ~ an approach shot to the green; and
 - ~ a chip or putt
- The timing starts almost as soon as a player reaches their ball
- Obtaining a yardage and selecting a club are included in the time allocated for a player’s shot
- If a player exceeds the allocated time then the player is given a “bad time”
- If a player plays their shot within 40 seconds, they cannot be given a bad time

e) RANDOM TIMING WHEN PLAYERS ARE OUT OF POSITION

- A player may be timed without warning, including when their group is not out of position
- In such cases of “random timing” without warning, players risk a bad time if they take longer than 60 seconds to play a shot, with an extra 10 seconds given (i.e. 70 seconds in total) for a “first to play” shot

f) PENALTIES FOR BAD TIMES

- 1 Bad Time = a player is warned
- 2 Bad Times = a player gets a one stroke penalty (stroke play) or lose the hole (match play)
- 3 Bad Times = a player gets an additional two stroke penalty (stroke play) or lose the hole (match play)
- 4 Bad Times = Disqualification