

AUCKLAND GOLF “PACE of PLAY” REGULATIONS

Effective for all AGI Events and Inter-Club Competitions.

a) PACE OF PLAY – PLAYER RESPONSIBILITIES

- Players must be ready to play when it is their turn
- Play within the published maximum times allowed must be adhered to and groups must keep up with the group in front of them
- Even if a player loses their ball, have a lengthy search or a ruling, it is still the responsibility of the group:
 - ~ To play to the scheduled time, and
 - ~ To get back into position as soon as possible
- **IF PLAYERS KEEP UP WITH THE GROUP IN FRONT, THEIR GROUP WILL NOT BE TIMED**

b) READY GOLF

- In stroke play, “Ready Golf” should be played in a safe and responsible way
- Players should play when they are ready and don’t have to wait until the farthest away player has played
- For example, play Ready Golf:
 - ~ When the player farther away has a difficult shot and is assessing options
 - ~ When a longer hitter has to wait for a green to clear
 - ~ On the tee if the player with the honour is delayed
 - ~ By playing a shot before helping others to look for a lost ball
- Players will be encouraged by a referee to play “Ready Golf” if their group falls behind
- Where possible, a player should advise other players that they are going to play first

c) WHEN A GROUP IS OUT OF POSITION

- A referee will ask the group to get back into position (but if the group is significantly out of position, the referee may start timing immediately)
- If the group is not back into position within two holes or no effort was made after one hole, the group will be “timed”

d) PROCEDURE WHEN BEING TIMED:

- The maximum time allocated per shot is 40 seconds. 10 extra seconds are allowed for first player to play:
 - ~ on a par three hole;
 - ~ an approach shot to the green; and
 - ~ a chip or putt
- The timing starts almost as soon as a player reaches their ball
- Obtaining a yardage and selecting a club are included in the time allocated for a player’s shot
- If a player exceeds the allocated time then the player is given a “bad time”
- If a player plays their shot within 40 seconds, they cannot be given a bad time



AUCKLAND GOLF INCORPORATED

P.O. BOX 87-183. MEADOWBANK, AUCKLAND 1742

e) RANDOM TIMING WHEN PLAYERS ARE OUT OF POSITION

- A player may be timed without warning, including when their group is not out of position
- In such cases of “random timing” without warning, players risk a bad time if they take longer than 60 seconds to play a shot, with an extra 10 seconds given (i.e. 70 seconds in total) for a “first to play” shot

f) PENALTIES FOR BAD TIMES

- 1 Bad Time = a player is warned
- 2 Bad Times = a player gets a one stroke penalty (stroke play) or lose the hole (match play)
- 3 Bad Times = a player gets an additional two stroke penalty (stroke play) or lose the hole (match play)
- 4 Bad Times = Disqualification

