

# GOLF NZ - NORTH ISLAND STROKE PLAY and <br> AUCKLAND STROKE PLAY 12-14 May 2023 - Pakuranga Golf Club TERMS OF COMPETITION 

## All terms apply to the both the Men's and Women's competitions.

1) Event is open to amateur members of Clubs affiliated to NZ Golf Inc. and members of overseas Clubs recognised by NZ Golf Inc.
2) Event is a 54 -hole Gross event over three days, 18 holes each day with a cut after two days. The total field is 144 players. Based on the number of entries received for each event, the cut for the final round will be 45 men and ties and 21 women and ties.
3) The right is reserved to limit the field numerically and by handicap, alter the programme, draw, starting times or date of the fixture if necessary and to refuse the entry of any person without giving the reason for such refusal.
4) The Rules shall be those of the R\&A Rules Limited and Local Rules supplied by the Tournament Committee.
5) ALCOHOL: Alcohol may not be consumed on the course during an AGI event. Penalty for breach - Disqualification for serious breach of AGI code of conduct.
6) POSTPONEMENT: If postponement is necessary for any reason, the event may be cancelled or postponed. Details will be published once a decision is made.
7) EQUIPMENT: All clubs and balls must comply with the current R\&A Equipment Rules - https://www.randa.org/en/roe/the-rules-of-equipment

Model Local Rules $\underline{G-1}$ and $\underline{G-3}$ are in effect in respect to the list of conforming heads and conforming balls.
8) MOBILE DEVICES: Mobile devices must be turned off or set to silent at all times on the course. They may only be used for:
a) Gauging distance and other permitted functions as described in Rule 4.3a
b) Emergency calls
c) Contacting the Tournament Committee.

Penalty for breach - Players may be subject to suspension from future events.
9) TRANSPORTATION: During a round, a player or caddie must not ride on any form of motorised transportation except as authorised or later approved by the Committee or someone authorised by the Committee.
Penalty for breach of transportation rule: General penalty on each hole where breach occurs. If between holes, the penalty applies to the next hole.

10) PRACTICE: Prior to and after a round in stroke play, a player may practice on the designated practice areas. Rule 5.2b covering practice in stroke play is modified in this way: A player may not practice on the competition course before or between rounds. Penalty for breach of Local Rule, see Rules of Golf 5.2b.
11) TIME OF STARTING: The time for starting shall be that shown on the draw sheet for the player's group or when his group is called to the tee by the starter, whichever is the latter. All penalties as per Rules of Golf 5.3.
12) TEES: Unless otherwise instructed on the day, Men play from the Blue tees and the Women play from the White tees.
13) SUSPENSION OR ABANDONMENT OF PLAY:

- A suspension of play for a dangerous situation will be signalled by one prolonged note of a siren. Play must cease play immediately (or be subject to disqualification) and make their way back to the clubhouse.
- A normal suspension of play, e.g. course temporarily unplayable, will be signalled by 3 consecutive short notes of a siren. Players may complete the play of the hole being played but must not commence the play of the next hole until the resumption siren sounds.
- Resumption of play will be signalled by a 2 short notes of a siren.

Note: When play is stopped for imminent danger, all practice areas will be immediately closed.
14) CARD RETURN: A player must promptly return the scorecard to the Committee upon the completion of the round. A player's scorecard has been returned to the Committee when the player has exited the defined scoring area with both feet.
15) DECIDING TIES: Ties for $1^{\text {st }}$ place shall be decided by a sudden-death play-off, starting on a hole as decided by the Tournament Committee on the day. All other placings are decided using GNZ countback policy.
16) DECISIONS: The decision of the Tournament Committee on all points and disputes shall be final.
17) RESULTS OF COMPETITION - COMPETITION CLOSED

When the Championship trophy is presented to the winner, the results of the competition are officially announced, and the competition is closed.

All Local Rules for the event will be provided by the Committee at the start of play on Day 1. Players will be advised if there are changes to those Local rules on subsequent days of play.

## PACE OF PLAY REGULATIONS

## MOVE QUICKLY BETWEEN STROKES

a) PACE OF PLAY - PLAYER RESPONSIBILITIES

- Players must be ready to play when it is their turn
- Play within the published maximum times allowed must be adhered to and groups must keep up with the group in front of them
- Even if a player loses their ball, have a lengthy search or a ruling, it is still the responsibility of the group:
~ To play to the scheduled time, and
~ To get back into position as soon as possible
- IF PLAYERS KEEP UP WITH THE GROUP IN FRONT, THEIR GROUP WILL NOT BE TIMED
b) READY GOLF
- In stroke play, "Ready Golf" should be played in a safe and responsible way
- Players should play when they are ready. They do not have to wait until the player furthest from the hole has played
- For example, play Ready Golf:
~ When the player farther away has a difficult shot and is assessing options
~ When a longer hitter has to wait for a green to clear
~ On the tee if the player with the honour is delayed
~ By playing a shot before helping others to look for a lost ball
- Where possible, a player should advise other players that they are going to play first
c) WHEN A GROUP IS OUT OF POSITION
- A committee member will ask the group to get back into position (but if the group is significantly out of position, the referee may start timing immediately)
- If the group is not back into position within two holes or no effort was made after one hole, the group will be "timed"
d) PROCEDURE WHEN BEING TIMED:
- The maximum time allocated per shot is 40 seconds. 10 extra seconds are allowed for first player to play:
~ on a par three hole;
~ an approach shot to the green; and
~ a chip or putt
- The timing starts almost as soon as a player reaches their ball
- Obtaining a yardage and selecting a club are included in the time allocated for a player to make a stroke.
- If a player exceeds the allocated time, then the players is given a "bad time"
e) RANDOM TIMING WHEN PLAYERS ARE OUT OF POSITION
- A player may be timed without warning, including when their group is not out of position
- In such cases of "random timing" without warning, players risk a bad time if they take longer than 60 seconds to play a shot, with an extra 10 seconds given (i.e. 70 seconds in total) for a "first to play" shot
f) PENALTIES FOR BAD TIMES
- 1 Bad Time = the player is warned
- 2 Bad Times = the player gets a one stroke penalty
- 3 Bad Times = the player gets a general penalty
- 4 Bad Times $=$ Disqualification

